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| |  |  |  |  |  |  |  |  |  |  | | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | | **The Photo Commandments** (or, um, suggestions)      **I. Be Active and Move!**  -Move yourself, move your camera, or move objects to get a better composition  **http://thinkartmakeart.com/photocommand_clip_image001.jpg point your camera in different directions**  **http://thinkartmakeart.com/photocommand_clip_image002.jpg move your body higher or lower**        **II. Be Quick, Be Ready, or Wait**  -Be ready at all times to capture that perfect "decisive moment" or wait for one  http://thinkartmakeart.com/photocommand_clip_image003.jpg  **http://thinkartmakeart.com/photocommand_clip_image004.jpg**        **III. Fill the Picture Frame with Essentials**  -The choices you make on what to include the frame affects the meaning of the photo  **-**[**click HERE for a guided lesson**](http://www.thinkartmakeart.com/choices1.htm)  **http://thinkartmakeart.com/0607examples/attack.jpg**        **IV. Minimize the Unnecessary**  -Do not include extra stuff that distracts the viewer. NO CLUTTER!!!  -Do not ignore the background. Be aware of everything in the frame.    http://thinkartmakeart.com/0607examples/clutter.jpg the clutter in the background takes away from the picture    http://thinkartmakeart.com/photocommand_clip_image005.jpg background objects that are NOT clutter  http://thinkartmakeart.com/photocommand_clip_image006.jpg foreground objects that are NOT clutter          **V. Obey The Rule of Thirds**  -Don't put objects directly in the center. Or maybe you should.  -To the side usually makes a dynamic photograph. Centered objects are static.   |  |  |  | | --- | --- | --- | |  |  |  | |  |  |  | |  |  |  |     **When photos follow the rule of thirds, it helps the eye to move across the image.**  http://thinkartmakeart.com/0607examples/thirdslandscape.jpg  http://thinkartmakeart.com/photocommand_clip_image009.jpg  **http://thinkartmakeart.com/0607examples/thirds1.jpg**  **http://thinkartmakeart.com/0607examples/thirds2.jpg**    **Subjects in the center of a mostly symmetrical photo give a formal look**  **http://thinkartmakeart.com/0607examples/centeredbike.jpg  http://thinkartmakeart.com/0607examples/centeredgb.jpg**  **http://thinkartmakeart.com/0607examples/bentered1.jpg**          **VI. Honor the Orientation of the Picture Plane and the P.O.V**  -Horizontal, Vertical, or Skewed  -Low Angles, High Angles, and Unusual Angles   -More examples found [**HERE**](http://thinkartmakeart.com/pov.htm)    http://thinkartmakeart.com/photocommand_clip_image010.jpg horizontal  http://thinkartmakeart.com/0607examples/vert5.jpg vertical  http://thinkartmakeart.com/0607examples/lookingdown.jpg looking slightly down        **VII. Honor ALL Shapes**  -From positive/negative shape  -From shadows and light    **http://thinkartmakeart.com/photocommand_clip_image015.jpg**  **http://thinkartmakeart.com/photocommand_clip_image016.jpg**  Photography: Crooked Shadow Artwork-ID: 36-1502        **VIII. Honor the Elements of Art and Principles of Design**  -line, color, value, texture, shape, form, space  -unity, balance, dominance, repetition, rhythm, contrast, theme/variation  -for examples please visit [**HERE**](http://www.thinkartmakeart.com/phline.htm)        **IX. Use a Tripod for Shutter Speeds at 30 and under**  -If there is not enough light, the camera might want a longer shutter speed. With a longer shutter speed comes "shakey" blurred photos.  -On digital cameras, you can adjust the ISO to avoid this problem        **X. Break the Rules when it will Improve the Photograph**  -Know what the rules are, but break them if it will produce a better photo. As Tim Gunn says on Project Runway, "Make it work"        **Amendments to the Commandments**    **Show the Eyespace**  -show the area your subject is looking into.  http://thinkartmakeart.com/0607examples/violate%20eyespace%20nicholas%20prior.jpg eyespace cut off, giving a sense of unease    http://thinkartmakeart.com/0607examples/eyespace1.jpg eyespace shown  http://thinkartmakeart.com/0607examples/eyespace2.jpg eyespace shown upwards  http://thinkartmakeart.com/0607examples/eyespacedown.jpg eyespace shown looking down        **Beware the Sprouting Pole**  -trees, poles, or any other objects that come out of someones head look strange.  http://thinkartmakeart.com/0607examples/pole%20head.jpg pole-head    **Show Space**  -portraits have a sense of space if there is at least 4 feet of nothingness behind a person.  - photos have a sense of space if they have objects in the foreground, midground, and background.    http://thinkartmakeart.com/0607examples/wall%20behind.jpg subject is right up against wall, no sense of space is shown    http://thinkartmakeart.com/0607examples/scanlargeclean.jpg nothing is right behind the subjects    http://thinkartmakeart.com/mse/images/formidbacksalgado.jpg objects in the foreground, midground, and background show space    http://thinkartmakeart.com/0607examples/space1.jpg  objects in the foreground, midground, and background show space        **Show the Unexpected**  -notice odd things in life and capture them with your camera  http://thinkartmakeart.com/0607examples/unexpected%20elliott%20erwitt.jpg  http://thinkartmakeart.com/0607examples/unexpected%20alessandra%20sanguinetti.jpg  http://thinkartmakeart.com/0607examples/unexpected%20ring.jpg  http://thinkartmakeart.com/0607examples/unexpected%20tunnel.jpg  http://thinkartmakeart.com/0607examples/leapfrog.jpg  http://thinkartmakeart.com/0607examples/unexpected%20spider.jpg | |
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